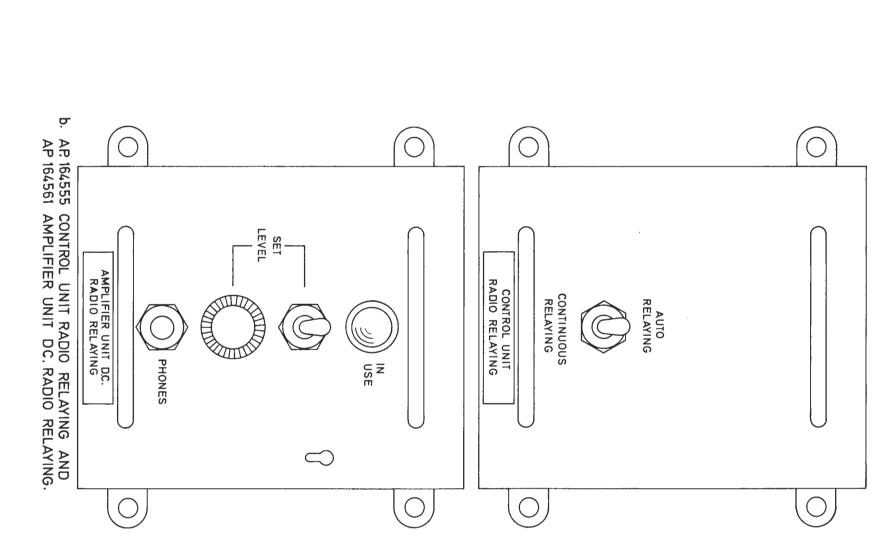


0 AND \leq **PARALLEL** KEYING AND



CONTROL UNTS. FIG. 12.9

RELAYING